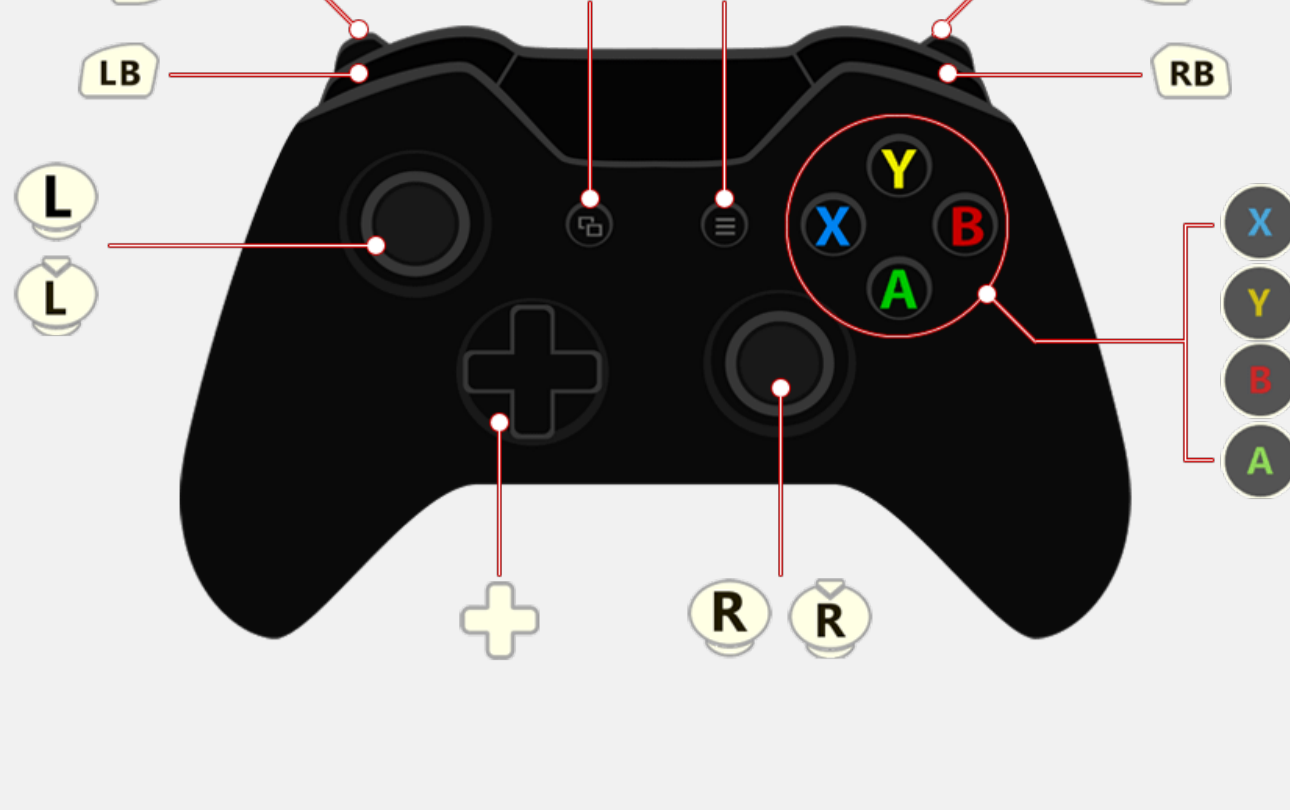


# Controls: Steam®

## Gamepad Controls



### Basic Controls (for all screens)

|              |                  |
|--------------|------------------|
| <b>A</b>     | Confirm          |
| <b>B</b>     | Cancel<br>Return |
| <b>+ / L</b> | Select Item      |

### Exploration Controls

|                    |  |
|--------------------|--|
| <b>A</b>           | Examine<br>Gather                          |
| <b>B</b>           | Jump                                       |
| <b>X</b>           | Swing                                      |
| <b>Hold X</b>      | Charged Swing                              |
| <b>Y</b>           | Open Main Menu                             |
| <b>Menu</b>        | Display Quests                             |
| <b>Map</b>         | Display World Map<br>Skip (during events)  |
| <b>Hold Map</b>    | Switch Minimap                             |
| <b>L</b>           | Move                                       |
| <b>R</b>           | Camera Controls                            |
| <b>Hold RB + L</b> | Run (Default)                              |
| <b>Hold LB + R</b> | Switch Gathering Tool                      |
| <b>RB</b>          | Sprint ON/OFF (can be changed in Settings) |
| <b>LT</b>          | Zoom Out*                                  |
| <b>RT</b>          | Zoom In*                                   |
| <b>L</b>           | Open Photo Mode                            |
| <b>R</b>           | Reset Camera                               |
| <b>+</b>           | Display Event Log                          |
| <b>+</b>           | Display Area Map                           |
| <b>Hold + + R</b>  | Select Emote                               |
| <b>+</b>           | Display Item Menu                          |

\* \*You can change controls for zooming in and out from Title Menu > Settings or Main Menu > Options.

### Map Controls

|                    |   |
|--------------------|---|
| <b>Hold A</b>      | Place Marker (on the Area Map)  |
| <b>Tap A</b>       | Fast Travel to Landmark (on the Area Map)                                       |
| <b>X</b>           | Return to Base  |
| <b>Y</b>           | Open Main Menu (on the World Map)<br>Display Area Map Details (on the Area Map) |
| <b>Menu</b>        | Display Quests  |
| <b>Map</b>         | Display All Regions (on the World Map)<br>Display World Map (on the Area Map)   |
| <b>L</b>           | Move Cursor   |
| <b>LB</b>          | Toggle Region (on the World Map)<br>Change Icon Display (on the Area Map)       |
| <b>RB</b>          | Toggle Region (on the World Map)  |
| <b>Hold RB + L</b> | Move Cursor Faster (on the Area Map)  |
| <b>LT</b>          | Zoom Out (on the Area Map)  |
| <b>RT</b>          | Zoom In (on the Area Map)   |
| <b>L</b>           | Open Exploration List (on the Area Map)   |
| <b>Hold L</b>      | Display Help  |
| <b>R</b>           | Reset Cursor (on the Area Map)  |
| <b>+</b>           | Select Area (on the World Map)<br>Select Landmark (on the Area Map)             |

### Synthesis Controls

|                |  |
|----------------|--|
| <b>A</b>       | Select Material Loop, Ingredients, Effects, etc.<br>Synthesize Ingredients (adding ingredients when ingredients are insufficient)                  |
| <b>Hold A</b>  | Fast-Forward Synthesis   |
| <b>X</b>       | Mark/Unmark as Favorite (when choosing a recipe)<br>Change Display (when adding ingredients or using keys)   |
| <b>Y</b>       | Check Tree (when choosing a recipe)<br>Display Submenu (when adding ingredients)<br>Use Secret Key (when ready to synthesize)                      |
| <b>Menu</b>    | Start Synthesis (when ready to synthesize)   |
| <b>Map</b>     | Display Related Items  |
| <b>L / +</b>   | Move Cursor  |
| <b>LB</b>      | Toggle Loop Info (when choosing a Material Loop)<br>Mark/Unmark as Favorite (when adding ingredients or using keys)                                |
| <b>RB</b>      | Auto-Add Materials (when choosing a Material Loop)<br>Add All (when adding ingredients)<br>Switch between Key Bundle / Container (when using keys) |
| <b>LT / RT</b> | Change Mode (when choosing a recipe)<br>Zoom In/Out (when choosing a Material Loop)  |
| <b>L</b>       | Link Morph (when ready to synthesize)  |

### Combat Controls

|                           |  |
|---------------------------|--|
| <b>B</b>                  | Attack                                   |
| <b>Hold B</b>             | Fatal Drive (when conditions are met)    |
| <b>A</b>                  | Flee                                     |
| <b>X</b>                  | Use Item / Secret Key                    |
| <b>Y</b>                  | Guard                                    |
| <b>Menu</b>               | Display Pause Screen                     |
| <b>L</b>                  | Display Commands / Skills                |
| <b>R</b>                  | Camera Controls                          |
| <b>LB</b>                 | Key Creation (Item Selection Screen)     |
| <b>RB</b>                 | Key Modification (Item Selection Screen) |
| <b>LB + B / X</b>         | Shift Skills                             |
| <b>RB + B / A / X / Y</b> | Use Skill                                |
| <b>RB + +</b>             | Order Drive (when conditions are met)    |
| <b>LT / RT</b>            | Change Player Character                  |
| <b>+</b>                  | Toggle Mode                              |
| <b>+</b>                  | Change Target                            |